

PROGRESSIVE
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Gothmog's Lair

By S.A. Moore

A river blocks the east-west road.

East: muddy road

West: road

Here you see: boat

Jump into boat

You're on the shore of a vast lake.

Dorsal fins occasionally stick up, circling around a chest that floats near the shore.

Jump into lake

You're on a narrow road that winds up a mountain. At the top you see a sinister looking mountain . . .

Walk East

You're in a large courtyard. There are black iron doors on the east and south walls . . .

Walk South

Journey through forests, a swamp, the haunted mansion and its dungeon in your quest for the fabulous Arkenstone diamond, one of the many treasures hidden in Gothmog's vast world. Battle with the dreaded Giant Spider and Baron Ahriman's undead army . . . can your gnome friend help you outwit the Old Man or recover the chest of antique coins from a shark-infested lake? You may even find the enchanted elven sword and slay Gothmog himself! But don't let the Thief and Cutthroat get to the treasures before you do!

GOTHMOG'S LAIR features full-color animated graphics, sound effects, and two selectable levels of play — for the novice and the seasoned veteran. It's a "real-time" adventure . . . the longer you take to find the treasures, the more time you allow the Thief and Cutthroat to get them before you!

A thoroughly illustrated manual with a fold-out map is provided to explain the wide variety of options available to you during play. Your success in GOTHMOG'S LAIR will depend on your skill and resourcefulness, NOT on your luck at guessing the right words to say.

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